

(Junior) Technical Designer
Cover Letter

Applicant

Zayn Shafiuddin

<https://zayn.world/cv.pdf>

Currently Studying

BA Fashion Accessories:
Product Design

Available from June
(Graduation)



Modular Carry System Realisation
(Sci-Fi Themed Student Work) [2]

Notes

[1] UEE Citizen #1755124 (My
RSI profile)

<https://robertsspaceindustries.com/en/citizens/Jungle>

[2] Modular Carry System (Project
2 on Portfolio & Dedicated Video)

<https://khanate.systems/portfolio.pdf>

<https://youtube.com/watch?v=CzvVWhV8GkY>

[3] Instagram video of Modular
Carry System that Errolson Hugh
(founder of ACRONYM) liked; he
has followed me since

<https://instagram.com/reel/DGeYDI-N447>

Dear Cloud Imperium reader,

This is UEE Citizen #1755124 [1] since 2017, writing to you with my pledge to grow the verse. Star Citizen has been an inspiration to me growing up and I am both excited and grateful for the opportunity to apply to be a part of its development.

Background

I'm graduating from London College of Fashion in June with a First-Class in Accessories: Product Design. This was more so for my own desire to learn sewing and design in a professional setting. I have had ongoing interests in systems logic underneath and building infrastructure. I considered studying Architecture even, due to my love for Japanese systems thinking and urban planning manifesting in products and cities, but decided to focus on a craft that would give me autonomy and ability to ship products from ideation > design and manufacture > logistics, myself. This is why I chose my degree.

Since young I have been dabbling in computer related hobbies from linux tinkering almost a decade ago to most recently developing a [Boutique webshop platform](#) which required basic PHP & TWIG comprehension. Please see my [CV](#) for more of my personal projects that demonstrate computer literacy.

Technical Preparedness

I studied Computer Science at Southampton before pivoting to design a few years back, even if I left before mastery I did meet a couple of my closest friends there and they have kept me intellectually engaged in the tech world since. My current university has given me space to deep dive into the Rhino environment with Grasshopper (CAD Visual Scripting Tool)—my favourite feature about Rhino is its command-based UI: This allows me type commands instead of clicking their respective button—this is just taste-alignment. In preparation for this application, I have begun working through Blueprint fundamentals via a [Udemy course](#). What I bring is not years of engine experience but a systematic approach to design problems proven transferable across domains: from soft goods pattern-making to bespoke CNC eyewear to self-hosted server infrastructure.

I learn tools in service of systems and my interest allows me to learn them quickly.

Systems-Oriented Design

I hope to demonstrate this thinking via a favourite project of mine—my second-year project: a Modular Carry System [2], won “Best in Engineering” at a SALOMON-sponsored university competition and caught the attention of ACRONYM's Errolson Hugh [3] (Designer of clothing in Death Stranding). The system features aircraft-harness style attachment points for stability, load distribution across the upper torso, and quick release collapsible hardware to tackle the trilemma of bags that only address two of the following: Stability, Capacity & Accessibility.

Best,
Zayn

A handwritten signature in black ink, appearing to read 'Zayn Shafiuddin', written over a light-colored background.